

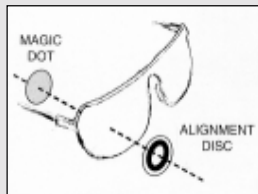
## BECOME A TWO-EYED SHOOTER INSTANTLY WITH MAGIC DOT

The ideal shooting situation is for the shooter's strong hand to be on the same side of the body as the dominant eye. That is, if you fire with your right hand, it is your right eye that does the work defining the sight picture.

The condition of cross dominance, wherein the strong hand and eye are mismatched, results in more work for the shooter. Overcoming double vision or ghost images to ascertain a singular frame of the sights may require an adjustment in stance, head position, or a modification of lenses, prescription or otherwise, that reduce or completely destroy depth perception. One common practice is to put tape over a portion of the eyeglass lens of the



*Above: The Magic Dot (arrow) obscures vision of the non-dominant eye without forcing the shooter to close the eye. At right, the alignment disc shows the shooter where to position the dot itself.*



nonshooting eye. The trick is to put enough on so both eyes can remain open. Simply holding shut the nondominant eye will work, but this can prove fatiguing.

Finding exactly the right spot on the lens and covering it with the right material is not as easy as it sounds. I've been struggling with taping my lenses vertically and horizontally for years, only to find myself squinting and wearing my eyes out.

Enter the Magic Dot system, which for \$12.95 provides some help. Here is how it works. First, the shooter chooses one of the three supplied black alignment circles, wets it, and applies it to the outside of his glasses. He then aims an unloaded pistol or long gun using only the *nonshooting* eye and slides the alignment circle into position so that it evenly surrounds the front sight. Next, he puts the gun down, removes his glasses, and chooses one of the six supplied Magic Dots and places it on the inside of the glasses so that it aligns with the circle on the outside. Now he removes the alignment circle and puts it back in the case. (It is reusable, as are all the supplied dots.) The six dots come in yellow, amber, green, orange, vermilion, and clear colors to match nearly any shooting lens. The dots are translucent, so they allow the eye to be fed enough light to remain active and cover only enough of the eye to do their job.

### Performance Shooter Recommends

Magic Dots are available in 13mm sizes for stationary target shooting or 19mm for moving targets and Practical Shooting competition. We recommend them.

**Contact:** Magic Dot Corporation, P.O. Box 513, Elm Grove, WI 53122, telephone (414) 546-1399.